Pre-College Summer 2015

California College of the Arts

FIVE WEEKS
June 22–July 17
Earn 3 Credits

PRIORITY APPLICATION DEADLINE:
March 16

CCA.EDU/PRECOLLEGE
800.447.1ART
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Introduction
CCA’s Pre-College Program is an inspiring opportunity for high school students to study art, architecture, design, or creative writing in an art-school setting while earning 3 units of college credit.

Immerse yourself in a college-level curriculum and become part of a creative community, meeting and working with other talented, serious students from diverse backgrounds. While taking classes on CCA’s beautiful four-acre Oakland campus, you can explore the Bay Area’s rich culture and geography. Pre-College provides a perfect platform to expand your knowledge, grow as an individual, develop strong portfolio pieces, and get a taste of college life.

The San Francisco Bay Area’s thriving urban centers and wild open spaces have always held an attraction for creative individuals. There is an abundance of culture and history here: the commercial creative endeavors of Lucasfilm, Pixar, and Zynga; the legacy of the 1950s Beat poetry scene; cutting-edge design firms such as IDEO; world-renowned museums, including the de Young and the San Francisco Museum of Modern Art; and architectural projects by Renzo Piano, Daniel Libeskind, and Herzog & de Meuron.
The Campus

Pre-College students find CCA’s beautiful and historic Oakland campus an inspiring environment for their summer art experience. The campus stretches over four acres of landscaped grounds and is surrounded by a charming residential neighborhood. College Avenue—a two-mile stretch of cafés, independent bookstores, boutiques, and restaurants—runs between CCA and the University of California at Berkeley. The campus is within walking distance of the Bay Area Rapid Transit (BART) Rockridge station, from which it is approximately 20 minutes by train to downtown San Francisco.
The Program

Four weeks: June 22–July 17

Pre-College is an all-day program. Classes are held Monday through Friday, 9 a.m.–4 p.m., on CCA’s Oakland campus, with a one-hour lunch break at noon. Optional evening activities include art and design workshops, life-drawing sessions, and social events.

Students must attend the entire four weeks of the program. (Please note that there are no classes Friday, July 3, in observation of the July 4 holiday.) The last day, Friday, July 17, consists of final critiques and concludes with a major exhibition and reception from 3:30–5 p.m. in which student work is exhibited throughout campus and in all college galleries.

Pre-College is an immersion experience. In addition to scheduled class time, students develop and complete assignments outside of class. Some after-class studio time is required. Students should not make outside commitments or summer plans that interfere with their ability to focus on the program.
WHO SHOULD APPLY
CCA’s Pre-College Program is an ideal environment for highly motivated high school students who want to develop their art, design, or creative writing skills. Eligible applicants will have just completed their sophomore, junior, or senior year by June 2015.

For students who will have just completed their freshman year of high school, CCA offers a three-week Summer Atelier Program. Visit cca.edu/atelier for more info.

FACULTY
Pre-College faculty are dedicated and highly accomplished artists, architects, designers, and writers who are interested in sharing their professional insights and experiences. The majority of them also teach in CCA’s undergraduate degree programs.

PLACEMENT
We make every effort to place applicants in the studio of their first choice. However, due to the popularity of certain studios, some students may be assigned to their second or third selection. Receipt of your application by the priority deadline does not guarantee placement in your first choice.

COLLEGE CREDIT
Students receive a letter grade and earn 3 units of college credit upon successful completion of the program. Transcripts are mailed to students at the end of August.

ACCREDITATION
CCA is a private, nonprofit college, accredited by the Western Association of Schools and Colleges (WASC), the National Association of Schools of Art and Design (NASAD), the National Architectural Accrediting Board (NAAB), and the Council for Interior Design Accreditation (CIDA).
In addition to studio work, art and design courses include individual and group critiques, and slide lectures that delve into the rich history of the chosen discipline. Critiques help students develop an understanding of their work in the context of their classmates’ responses and project objectives. Some courses last all day, and others are paired with a complementary discipline. Class sizes range from 12 to 18 students, depending on the discipline.

Each studio is designed to challenge students at all levels of experience. Participants may choose to try something new or explore in greater depth a discipline in which they are already interested.
Animation

An all-day studio

In this studio, students learn essential techniques of character animation, experimental motion, and cinema through individual projects and group exercises. Projects include hand-drawn animation, acting sketches, storyboards, and 3D computer animations. The class also spends time evaluating animated sequences from classic cartoons, as well as independent and experimental films. Students gain technical skills in storytelling, squash and stretch distortion, timing, exaggeration, and many other animation principles.

Instruction is split between the studio (working by hand with drawing tools, clay, and sand, and recording with pencil test software) and the computer lab (working with the 3D CG software Maya, Adobe After Effects, and Adobe Photoshop). Digital still and video cameras may be used (software subject to change). By the end of this studio, participants should be able to animate characters successfully using dynamic design, smooth motion, and acting.

A guest animator from a local animation studio such as Pixar visits the class. Students also take a field trip to the Walt Disney Family Museum, located in the Presidio of San Francisco—a truly inspiring place for aspiring animators.
Architecture

An all-day studio

Introducing ways of architectural seeing, thinking, and making, this course explores architecture as a two- and three-dimensional spatial discipline through sketching, drafting, model building, and digital representation. Projects include analytical and sculptural explorations focused at the scale of the body, the room, and the city, culminating in the design of a building in an urban site.

Daily lecture and discussion sessions examine the history and theory behind current and traditional ideas of architectural space. Students learn how architects bring form and material to abstract concepts, generate architectural rhythms, and capture space and light through form. The class makes a field trip to San Francisco—a city of world-renowned architecture and cutting-edge design—to visit architectural firms and directly experience important building projects.
Ceramics

An all-day studio

Clay is one of the most dynamic and versatile mediums for translating the creative impulse into three-dimensional forms. By rendering ideas in space, participants in this studio learn to push the limits of their visual imaginations. They work with sculptural hand building, the potter’s wheel, and plaster molds to fully explore the intersection of art, craft, and design.

Finishing techniques, glazing, and surface design bring the works to completion, emphasizing ceramics as both a utilitarian and a sculptural medium. CCA’s spacious ceramics facility is one of the best in the Bay Area, with lots of natural light, fully equipped hand-building and wheel-throwing areas, gas and electric kilns, and a glaze room.
Creative Writing

An all-day course

In this hands-on course, students practice the craft of writing in a lively artistic atmosphere under the guidance of faculty from CCA’s Writing and Literature Program. Using short works by great writers as models and drawing parallels and inspiration from the visual arts and music, participants create their own poetry, stories, creative nonfiction, and cross-genre writings. Through in-class prompts, drafts, peer workshops, revisions, and instructor feedback, students develop their distinctive voices while investigating essential aspects of the craft: description, imagery, rhythm, point of view, character, tension, epiphany, and resolution.

Since the Bay Area has a rich literary history and a vibrant contemporary writing scene, this class incorporates visits from published guest writers. Students also take a field trip to a San Francisco museum and have the opportunity to collaborate with other disciplines such as film and graphic design.
COURSES

Drawing

Drawing is paired with Illustration (p. 38)
or Painting (p. 48)

Drawing is the most direct, basic means of artistic
expression. In this studio, students learn new concepts
and techniques for drawing and are challenged to look at
and respond to stimuli in unfamiliar ways. They work on
gesture, proportional accuracy, perspective, contour, and
position in space as they draw from the figure (five class
sessions are devoted to working from a nude model) and
natural and human-made objects.

Emphasis is on developing hand-eye coordination.
Students explore issues of line, shape, texture, pattern,
composition, value, realism, abstraction, content, context,
point of view, and the frame. Media used include charcoal,
graphite, Conté crayon, sumi brush, ink wash, and oil stick.

Visits to San Francisco galleries and museums enhance
the studio experience.
Drawing/Painting

Drawing/Painting is paired with Sculpture (p. 56)

Some ideas are better expressed in 2D; others are better realized as 3D. This studio is designed for students who are eager to experiment with the boundaries between drawing and painting, combining the two practices without regard to their historical hierarchy.

The technical focus is on composition, value, color, form, and line, with a strong emphasis on creative problem solving. Most importantly, students throw away any preconceived distinctions between the two disciplines and make great drawings/paintings with a wide variety of tools, media, and formats.

This studio is not recommended for beginners.
Fashion Design

An all-day studio

Students explore the full range of what it means to be a fashion designer, from concept development to communicating ideas through fashion drawing to creating wearable pieces. Participants work with both traditional fabrics and new alternative materials as they delve into the sculptural silhouette of the human form.

Participants explore how contemporary culture, international trends, and historical references can influence a fashion collection as they work on building their own collection.

The San Francisco Bay Area is on the cutting edge in developing new, innovative, high-tech sustainable fabrics and contemporary activewear. Field trips and guest designers enrich the studio experience.
Film

An all-day studio

CCA has long been in the vanguard of the media arts. In this introduction to filmmaking and modern cinema, students experience the immediacy and flexibility of the vast and hybrid medium of film. They work within multiple genres, such as documentary and narrative fiction, compiling a well-rounded, professional video reel. Working with film language, digital cameras, lighting, sound recorders, scriptwriting, and Adobe Premiere, students immerse themselves in the conceptual and technical fundamentals of narrative and non-narrative filmmaking.

The class uses screenings, critiques, and research to inform individual and collaborative projects. Students gain inspiration as they develop their own voices as artists and filmmakers.

A highlight of the class is a field trip to the Carmen M. Christensen Production Stage on CCA’s San Francisco campus, where students make a short film, or film scripted scenes, using the green screen setup.
Game Design and Digital Media

An all-day studio

This studio focuses on interactive game design, from board games to computer-based video games. Students explore the nature of interactive games—their past, present, and potential future—and how to create them, moving from concept development to design and production.

Through workshops in digital mapping, augmented reality, and locative media, students also examine how game-player mobility—using devices such as ultra-smartphones, which combine cameras, mapping, communications, and audiovisual playback—has opened a new portal for digital media innovation. The class has the opportunity to visit the Computer History Museum in Silicon Valley.

This studio meets in a computer hybrid lab. Students are encouraged to bring their own tablets and smartphones (or both) to class, if they have them.
Graphic Design

An all-day studio

Graphic designers create some of the most exciting images in the world today, from packaging to branding to websites. In this studio, students express concepts graphically, create visual metaphors, and learn the fundamentals of type design, integrating text with images while emphasizing both creativity and craft. They are encouraged to incorporate photography, drawing, and various experimental processes into their projects. They experiment with type and create graphic elements using their hands, the Xerox machine, and computer applications.

Students learn the basics of Adobe Creative Suite (Illustrator, Photoshop, and InDesign), the software used by today’s professional graphic designers, dividing their time between the design studio and the computer lab. The class includes engaging lectures, slide/video presentations, and group critiques, as well as a field trip to San Francisco.
Illustration

Illustration is paired with Drawing (p. 26) or Screenprinting (p. 54)

Illustrators enhance, explain, decorate, and reinforce the printed word. From magazine covers to children’s books, posters, video game landscapes, fashion drawings, animated characters, movie storyboards, graphic novels, and web images, the work of the illustrator is everywhere in our visually conscious world.

Students explore the craft of drawing through class exercises, presentations of professional work, and group critiques. Progressing from dry media to watercolor to a mixed-media approach, they gain an understanding of the expressive and communicative possibilities of the many mediums available in an artist’s arsenal.

This studio includes a visit to San Francisco to see artwork that is relevant to the class.
Students have said:

“I got to try lots of new things, get feedback, and learn different ways to approach the creative process. I can see how much better my work is now than it was before.”

“A great way to experience the Bay Area through the eyes of an artist.”

“My Pre-College experience was all that I hoped it would be. It gave me confidence in my ability to be independent, I met amazing people who feel like family now, and I had amazing teachers.”

“I would strongly recommend this program to any high school student who feels passionate about making art.”
Industrial Design

An all-day studio

Who designs the everyday items in our lives: cell phones, athletic shoes, chairs, computers, cars, bikes, even wearable devices? Industrial designers are responsible for many of the most exciting products in the world today—products that transcend the sometimes mundane nature of their use. The best new designs incorporate not just beauty and utility, but also a deep understanding of the user experience. They integrate sustainability by minimizing their ecological footprint and maximizing energy and resource efficiency.

In this hands-on studio, students learn and apply the fundamentals of the industrial design process: defining needs, sketching ideas, making physical models, and creating working prototypes that communicate concepts with power, grace, and confidence.

The course includes a field trip to a cutting-edge San Francisco design firm (last year’s class visited Lunar).
Interior Design

An all-day studio

Interior Design is one of the fastest-growing and most exciting design fields in the country. The class explores the fundamentals of form, space, and material while developing an understanding of design elements and principles, including light, color, texture, scale, proportion, and how these affect relationships between human behavior and the built environment.

Students also learn the necessary verbal and graphic skills for communicating their design ideas, using a variety of techniques to prepare beautiful and effective design presentations.

Field trips supplement the studio class experience, including a private tour of interior design showrooms at the San Francisco Design Center.
Jewelry/Metal Arts

An all-day studio

Metalworking is an ancient technique that predates Egyptian times. Few materials have metal’s longevity, malleability, and rich history. From small-scale, intimate objects such as jewelry, hardware, and flatware to large-scale sculpture, architecture, and modes of transportation, metal surrounds us in all different forms.

Students gain an understanding of its historical and contemporary uses and learn the specialized techniques—sawing, texturing, forming, torch soldering, finishing, and more—involved in transforming wire and sheets of metal into original works of art. Participants also learn how to incorporate found materials into their pieces. They develop an individual aesthetic approach with an underlying conceptual basis, successfully communicating their ideas through well-designed, sophisticated pieces of jewelry or sculpture.

A field trip to San Francisco supplements the studio experience.
Painting

Painting is paired with Drawing (p.26)

Cave paintings dating back 25,000 years testify to humanity’s profound urge to create images. Students in this studio learn the formal aspects of painting, from organizing the picture plane to mixing colors. They also explore new ways of thinking about space, form, line, texture, and pattern as well as various approaches to applying paint.

Class projects are primarily structured around observed subjects, such as the still life and the figure, but they also include exercises that pull from the imagination or expand into abstraction. Students learn to ask themselves not only “How do I paint?” but also “What do I paint, and why?”

Visits to San Francisco galleries and museums enhance the studio experience.
Photography: Black & White + Digital

An all-day studio

Effective images express ideas and a personal vision. This studio provides students with the rich opportunity to explore in depth both digital and analog black-and-white photography. By integrating the two, they gain a comprehensive understanding of how to record and manipulate light. Images are captured on black-and-white film and then printed in the darkroom. The prints are then digitally scanned at high resolution, adjusted in Adobe Photoshop, and outputted on an inkjet printer. The end result is a digital archive of scanned black-and-white prints as well as large-format (approximately 30 x 40 inch) inkjet prints.

In this studio, students make a deep exploration of both digital and analog black-and-white photography. The basic principles of digital and film camera operation are identical, but processing real film is slower and requires more care, which means that students in this course gain a solid technical foundation that crosses the analog/digital divide. For the final project, each student produces a limited-edition zine of their pictures and walks away with a boxed set of everyone’s zines at the end of the course.

Field trips to galleries and artists’ studios supplement the class experience.
Photography: Experimental

An all-day studio

This studio explores new visual possibilities and ways of seeing through instruction on the technical and aesthetic aspects of a variety of experimental photographic techniques. By combining both digital and analog processing, color and monochromatic outputs, and traditional and experimental modes of image capture, participants are pushed to work (and rework) their photographs to express ideas and develop a personal vision.

Working seamlessly between two often-separate photographic workflows (a digital lab and an analog darkroom), students play with and exploit this fascinating intersection. Slide discussions and field trips to galleries and artists’ studios demonstrate the varied roles of photography, both contemporary and historic. By the end of the course, students have a portfolio of images in a variety of mediums, a set of small handmade zines, and a strong conceptual understanding of how photographs are used and interpreted. Participants must have consistent access to the same digital camera for the duration of the course.

The class includes engaging lectures, slide/video presentations, group critiques, and a field trip to San Francisco.

TECHNIQUES COVERED:
× Advanced metering and exposure using a digital SLR
× Cyanotype printing (hand-coated non-silver process)
× Van Dyke printing (hand-coated silver process)
× Pinhole camera construction and use (black-and-white darkroom)
× Alternative origins of digital images (scanning/re-photographing/collage)
× Manipulating digital images using Adobe Photoshop
× Making digital negatives using inkjet transparency media
× Self-publishing techniques and DIY magazines
× Large-format color inkjet printing
Screenprinting

Screenprinting is paired with Illustration (p. 38) or Textile Design (p. 59)

Screenprinting is a versatile printmaking technique that allows an artist to reproduce an image from a multitude of mediums—from pen and ink to paint, spray paint, the computer, or photography—onto a wide range of materials (paper, fabric, wood, and canvas).

SCREENPRINTING WITH ILLUSTRATION
The Screenprinting class paired with Illustration highlights the aspects of screenprinting that are most exciting and relevant to illustrators. Participants create posters, artists’ books, and T-shirts featuring their illustrations. Because screenprinting is a technique that allows for endless reproduction, this studio provides students with the opportunity to make multiples of their work, enabling them to share their illustrations with as many people as they wish.

SCREENPRINTING WITH TEXTILE DESIGN
The Screenprinting class paired with Textile Design highlights the aspects of screenprinting that are most exciting and relevant for textile designers. Students employ screenprinting for commercial/design applications (such as making their own patches, tote bags, and T-shirts) and for social and political engagement (through poster making). Because screenprinting is a technique that enables multiple reproductions, students make editioned prints to exchange with one another, in addition to making artists’ books, sculptures, and installations.
**Sculpture**

Sculpture is paired with Drawing/Painting (p. 29)

Some ideas are better expressed in 2D; others are better realized as 3D. This studio is an exploration in working three dimensionally to understand the interaction between form and space. By experimenting with a variety of materials and techniques, including woodworking, mold making, casting, wirework, and site-specific installation, participants experience the ways in which these choices affect a sculpture’s form.

Students investigate the concept of occupying space by considering line, plane, volume, composition, rhythm, balance, color, proportion, and scale, as well as how context and presentation influence the perception of a piece. Class discussions address ideas of positive versus negative, interior versus exterior, static versus dynamic, and representational versus abstract. While creating everything from object-oriented pieces to experimental, time-based, and collaborative work, students explore conceptual approaches to sculpture in order to express ideas and issues.

This studio includes a field trip exploring San Francisco’s dynamic public art scene.
Textile Design

Textile Design is paired with Screenprinting (p. 54)

Textiles are currently on the cutting edge of contemporary art and design practice, and CCA is home to one of the premier textile programs in the nation. In this hands-on studio class, students learn to design and print cloth through experimentation with dye chemistry, resist methods, block printing, screenprinting, and digital print technology.

Using both hand-drawn and computer-generated imagery, students research and develop images, colorways, repeat patterns, and layering effects to create personally expressive fabrics that can be applied to fashion, interior design, and fine arts.

Visits to Bay Area galleries and artist residencies enhance the studio experience.
General Information
CLOSING CEREMONY
The Pre-College Program culminates with a final exhibition and reading of student work on Friday, July 17. Families are encouraged to attend. Formal invitations to this event are mailed at the end of June.

SAN FRANCISCO FIELD TRIP
All classes visit CCA’s San Francisco campus, followed by an experience relevant to their discipline, such as visits to museums, galleries, or local architecture and design firms.

WORKSHOPS
Numerous workshops are scheduled on weekdays after class, between the hours of 4:30 and 10 p.m. They are optional and open to students in all disciplines. Topics range from ring making and screenprinting to design lectures, software-specific tutorials, and figure drawing sessions. Supplies are provided.

CCA’s Enrollment Services Office offers one-on-one portfolio reviews and hosts a talk on applying to art school.

WEEKEND ACTIVITIES
Weekend activities take students off campus to various locales, including the Santa Cruz Beach Boardwalk, the Oakland Museum of California, the neighborhood farmer’s market, and Oakland’s historic Paramount Theatre.
TRANSPORTATION
The campus is served by AC Transit and, by connection, other Bay Area public transit systems. The BART Rockridge station is within walking distance (eight blocks). Many Pre-College students commute via BART from San Francisco and other Bay Area cities. Visit cca.edu for detailed directions to campus.

STUDENTS WITH DISABILITIES
For information about CCA’s support services for students with disabilities, please call 510.594.3638.

MEALS
The A2 Café is located at the center of campus, close to student housing and classes. It is open Monday through Friday, 8 a.m.–5 p.m. (hours subject to change). Meals are not included in the cost of housing; however, the A2 Café offers an optional breakfast meal plan for $140 and an optional lunch meal plan for $160, available to both commuter and resident students.

Students living in campus housing have refrigerators and access to shared kitchens. There is a supermarket around the corner from campus, and cooking dinner together can be an enjoyable part of student life. There are also numerous neighborhood cafés and restaurants within walking distance.

PERSONAL CONDUCT
In order to ensure a positive and safe learning environment, students are required to adhere to the policies and standards of the program. A contract outlining CCA’s policies and rules is included with the Pre-College admission notification. Students and their parents/guardians are required to sign, acknowledging their understanding and acceptance.

HEALTH INSURANCE
All students are required to have health insurance coverage for the entire duration of the program and must submit proof of insurance before their arrival. Students who do not submit proof of insurance by May 15 risk losing their place in the program, and those who fail to submit proof of insurance will not be allowed to attend. CCA has a vendor for students who need to obtain insurance coverage. Please call 510.594.3638 for more information.
On-Campus Housing

Housing applicants should apply by the March 16 priority deadline.

Living in campus housing can be a great learning experience and a lot of fun. All of CCA’s residence halls (one of which received an award for its design from the American Institute of Architects, San Francisco) are safe, secure, comfortable, on-campus communities that support and complement the Pre-College Program.

CCA housing is staffed and supervised by area coordinators, resident advisors, and a graduate student intern. Area coordinators are professional, live-in staff members who oversee all aspects of residential life. Resident advisors are currently enrolled CCA students who are trained in community building, problem solving, and emergency procedures.
ACCOMMODATIONS
The halls can accommodate a maximum of 160 Pre-College students. All residents live in shared rooms. Each room is fully furnished with beds, desks, dressers, a mini refrigerator, and a microwave. All residents have access to shared kitchens, lounge areas, laundry facilities, and Internet. Students must provide their own linens.

A nightly curfew of 10 p.m. Sunday through Thursday, and 11 p.m. Friday and Saturday, is strictly enforced. Residential students are not allowed to bring vehicles. Additional information regarding residential policies will be provided to accepted applicants.

COSTS
The cost of living in the residence halls is $950. An additional $150 refundable damage deposit is charged to all residents. Damage deposit refunds are issued four weeks after the program ends, less any cleaning or damage charges that have been incurred.

International Students
International students are welcome to attend CCA’s Pre-College Program. Students in past years have come from France, Mexico, Poland, Thailand, Turkey, and many other countries. Pre-College is a wonderful way to pursue your artwork while experiencing American culture and college life.

If you are not a U.S. citizen or legal permanent resident, you are considered an international student and must obtain an F-1 student visa to participate in the Pre-College Program. You may NOT attend the program with a tourist visa (B1/B2) or visa waiver (ESTA), because while participating in the Pre-College Program you are studying full time.

In order to accommodate travel and visa arrangements, international students will be notified of admission and housing decisions two weeks after all required application materials are received.
STUDENT VISA AND I-20 PROCESS FOR INTERNATIONAL STUDENTS

1. Apply to CCA’s Pre-College Program and be accepted for admission. Once you have been admitted, return your Intent to Enroll confirmation. Once CCA receives your Intent to Enroll, we will email you the I-20 Request Form.

2. Complete the I-20 Request Form and mail it, along with bank documents that show that you have sufficient funds to support your education at CCA and a copy of the biographical page of your passport, to the Pre-College Program coordinator.

3. After the above materials have been received, reviewed, and approved, CCA will generate an I-20 and send it to the address provided on the I-20 Request Form.

4. Once you receive your I-20, pay the SEVIS I-901 fee (instructions will be included with your I-20) and make a visa appointment at the U.S. consulate closest to where you live. You will then take your CCA I-20, the I-901 fee receipt, the original bank statement(s), and your CCA letter of acceptance to your visa interview to obtain an F-1 student visa for entry into the United States.

ENGLISH LANGUAGE PROFICIENCY
International students must have strong English language skills; the program is conducted in English only. If you are applying from a country where English is not the primary language, you must submit a letter from a school counselor or English teacher that describes your skills in listening to, speaking, reading, and writing English. If you have completed the TOEFL, TOEIC, or IELTS, submit your scores along with the letter.
# Tuition & Scholarships

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<th>Tuition &amp; Fees</th>
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<td>APPLICATION FEE</td>
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<tr>
<td>HOUSING DAMAGE DEPOSIT*</td>
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For policies regarding refunds, please see cca.edu/precollege. All art supplies and lab fees are included in the cost of tuition. Optional meal plans are available for all students. There will be a $25 charge for any check returned to CCA by your bank for insufficient funds.

*Refundable
REFUND POLICY
Students who withdraw for any reason must do so in writing. The postmark date will be honored as the withdrawal date. Please allow two weeks for processing. All refunds are issued in the form of a check, payable to the student.

REFUNDS ARE MADE ACCORDING TO THE FOLLOWING SCHEDULE:

1. Withdrawal on or before May 4: 100 percent tuition refund (minus the nonrefundable $25 application fee and the $50 registration fee). No housing refunds will be issued after May 4.

2. Withdrawal on or before May 18: 50 percent tuition refund (minus the nonrefundable $25 application fee and the $50 registration fee).

3. Withdrawal after May 18: No refund

Students who apply to the program after May 4 must pay in full. If a student is asked to leave the program for violations of school policies or regulations, no refund will be issued.

Scholarships

In addition to more than $100,000 in Pre-College scholarships awarded by CCA, at least one full-tuition scholarship is awarded each year in memory of Marcella Cleese through a generous endowment created by her friends.

MERIT SCHOLARSHIPS
CCA offers highly competitive merit scholarships in amounts up to $2,600. Awards are based on academic achievement, creative ability (as demonstrated by the portfolio), and the essay submitted with the application.

NEED-BASED SCHOLARSHIPS
Scholarship assistance is available to students with documented financial need. Award amounts vary and are based on academic achievement, demonstrated artistic promise, financial need, and the scholarship essay. Students who submit all required scholarship application materials for a need-based scholarship by March 16 are automatically considered for merit scholarships.
HOW TO APPLY

YOUR PRE-COLLEGE APPLICATION MUST INCLUDE:

- A completed Pre-College application (apply online or download the PDF at cca.edu/precollege).
- $25 application fee (nonrefundable)
- $125 tuition deposit
- $100 housing deposit, if you are applying for housing.

We are typically able to provide on-campus housing to all students who meet the March 16 priority deadline. Students who live within a commutable distance from the Oakland campus are given second priority, but we are often able accommodate them. Students who submit their applications by the March 16 priority deadline will receive housing notification by April 20. Students who apply after the priority deadline should contact the Pre-College Office to inquire about housing availability.

- Official high school transcript that includes your fall 2014 grades. This must arrive in a signed, sealed envelope, either enclosed with your application or sent directly from your school.

- International applicants must submit a letter from a school counselor or English teacher that describes their skills in listening to, speaking, reading, and writing English. The Pre-College Program is conducted in English only. If you have completed the TOEFL, TOEIC, or IELTS, submit your scores along with the letter.
Applying for Scholarships

A MERIT SCHOLARSHIP APPLICATION MUST INCLUDE:

× All required materials for application to the program, including the application fee and deposits.

× An online or CD portfolio of your artwork. Send five to eight pieces. No original artwork accepted. If you submit photographs, indicate whether they were printed commercially or by you. Video submissions are accepted for Film applicants only. Creative Writing applicants should submit two to five pages of writing samples.

× A half-page essay describing your artistic interests and goals, and specifically the reasons for your interest in CCA’s Pre-College Program.

ALL OF THE ABOVE ITEMS MUST BE POSTMARKED BY MARCH 16 FOR SCHOLARSHIP CONSIDERATION.
A NEED-BASED SCHOLARSHIP APPLICATION MUST INCLUDE:

× All required materials for application to the program, including the application fee and deposits.

× An online or CD portfolio of your artwork. Send five to eight pieces. No original artwork accepted. If you submit photographs, indicate whether they were printed commercially or by you. Video submissions are accepted for Film applicants only. Creative Writing applicants should submit two to five pages of writing samples.

× A half-page essay describing your artistic interests and goals, and specifically the reasons for your interest in CCA’s Pre-College Program.

× A copy of your family’s 2014 U.S. federal income tax return. Your family should also document any child support received (or paid) and any other money received that is not reported on the tax return. On an individual basis, where necessary, CCA may request further financial documentation. You will not be considered for scholarships if you do not include the 2014 U.S. tax return.

× A written statement describing why you need financial assistance to attend the program. Preferably a parent or guardian should write this statement, although it may also be written by a high school counselor or art teacher.

Students who apply for need-based scholarships are automatically considered for merit-based scholarships.

ALL OF THE ABOVE ITEMS MUST BE POSTMARKED BY MARCH 16 FOR SCHOLARSHIP CONSIDERATION.
Important Dates & Deadlines

All application materials must be postmarked on or before March 16 in order to be considered “priority.” Applications postmarked on or before March 16 will receive first consideration for studio selection and housing. Every effort will be made to place you in your first (or second) studio selection; meeting the priority deadline, however, does not guarantee placement due to class size limitations and the popularity of some studios.

Applications received after the priority deadline will not be considered for scholarships and will be reviewed on a first-come, first-served basis.
Tuition and fees (registration and optional meal plan fees), less the $125 tuition deposit and any scholarships awarded, are due on Monday, May 4. Applications received after May 4 must include full payment of tuition, fees, and housing (if applicable). All art supplies, evening workshops, and transportation for field trips are included in the price of tuition. Payment may be made by check (payable to California College of the Arts), Visa, MasterCard, American Express, or Discover. Please note that failure to pay tuition in full by the deadline could lead to forfeiture of studio selection and possibly the student’s place in the program. A late fee of $100 will be charged if the balance of all tuition and fees is not received by the deadline.

A $100 housing deposit must be submitted with the program application. The housing fee balance of $850 and the $150 refundable damage deposit are due by May 4 or two weeks after your acceptance date, whichever is later. Payment may be made by check (payable to California College of the Arts), Visa, MasterCard, American Express, or Discover. Please note that failure to pay the housing fee in full by the deadline will lead to forfeiture of the housing reservation.

NOTIFICATION
Applicants who meet the March 16 priority deadline will be notified by April 20 of admission, housing, and scholarship decisions.

After the priority deadline we begin rolling admissions, which means that applications are considered on a first-come, first-served basis. To check availability, please call our office at 510.594.3638. Students who apply to the program after May 4 must pay in full.
A Typical Weekday

8 a.m. Roll out of bed and grab breakfast at A2 Café

9 a.m.–noon Morning class

noon–1 p.m. Have lunch and window shop on College Avenue, or picnic with friends on the campus lawn

1–4 p.m. Afternoon class

4 p.m. Head over to a lecture on sustainable design, or hop on BART to take in an exhibition in San Francisco

6 p.m. Cook dinner with friends in the residence hall kitchen, or go for sushi (or almost any other kind of international food you can imagine) on College Avenue

7:30 p.m. Do homework, visit a figure drawing session, or meet with friends for a screening of the *Rocky Horror Picture Show* (courtesy the resident advisors!)

10 p.m. Curfew check-in
Summer 2015 is the Pre-College Program’s 29th year. Approximately 230 students attend each summer, many of them from around the country or from abroad. Approximately 160 reside in CCA housing.

California College of the Arts
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DESIGN:
CCA Sputnik student / Matthew Lew

TYPEFACES:
Rasmus Bold by Markus John, 2014
Warnock Caption by Robert Slimbach, 2000