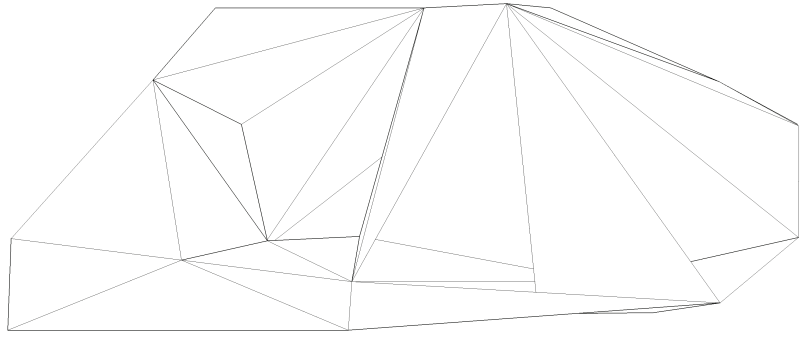
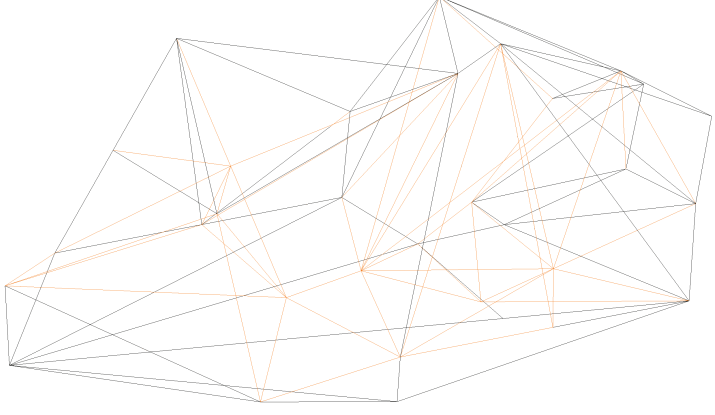
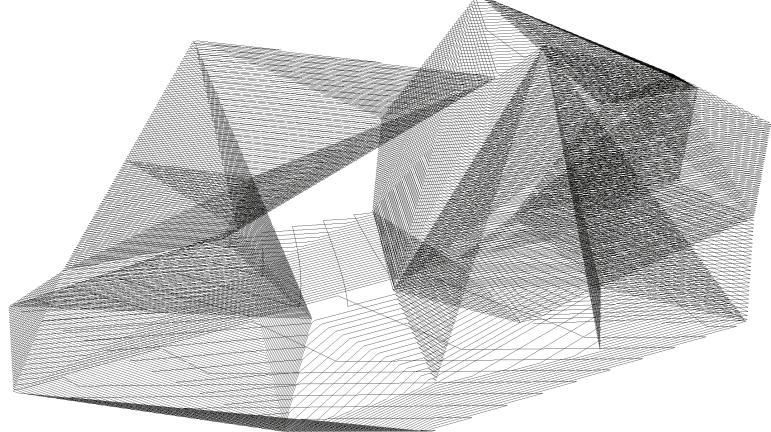
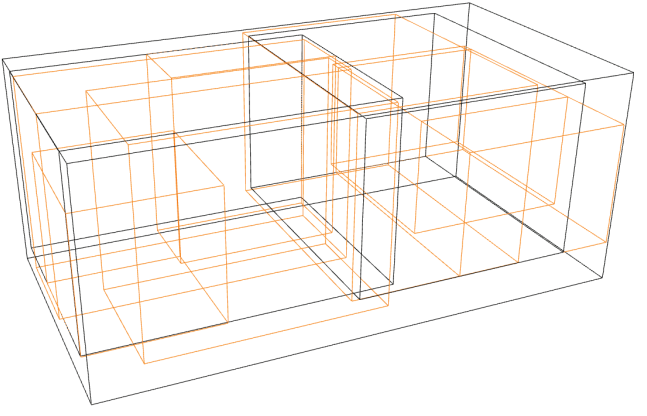
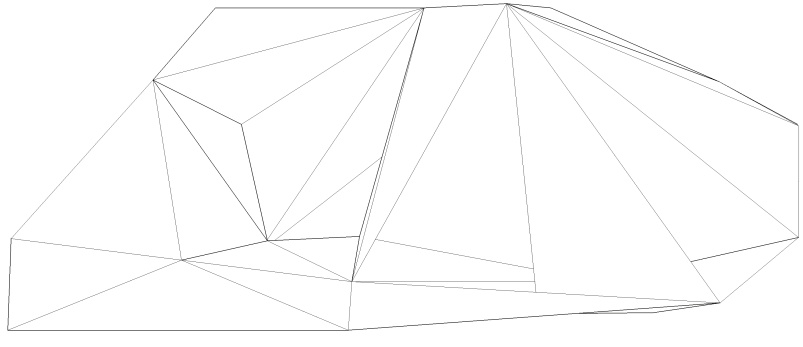
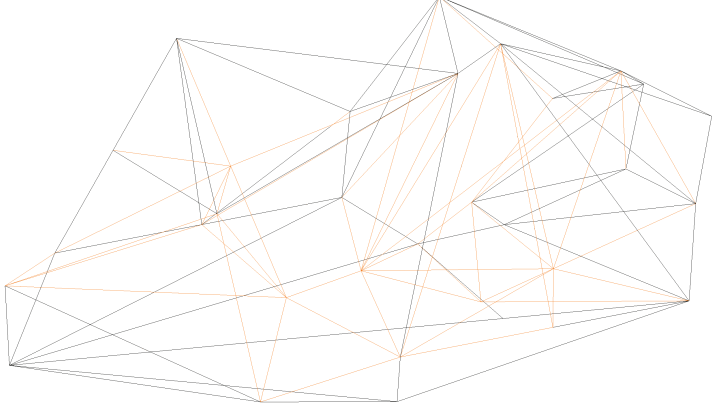
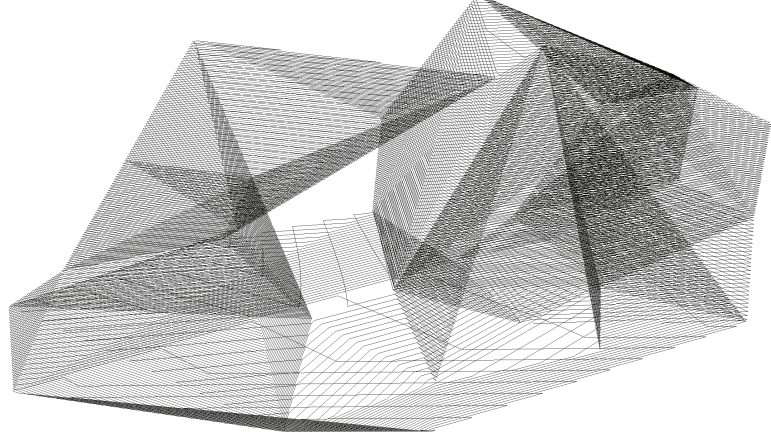
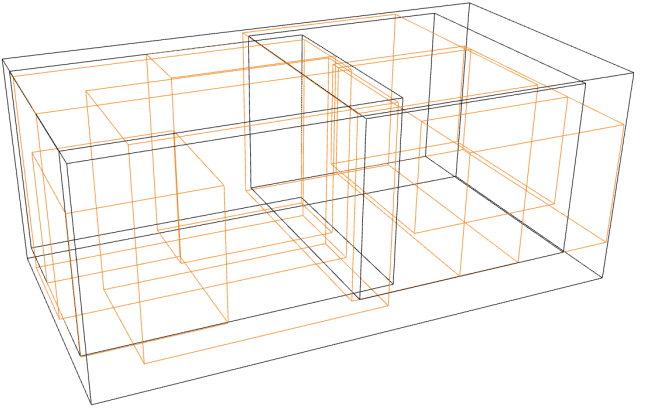
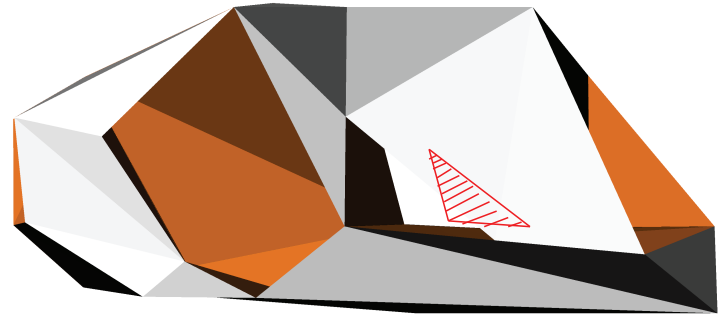


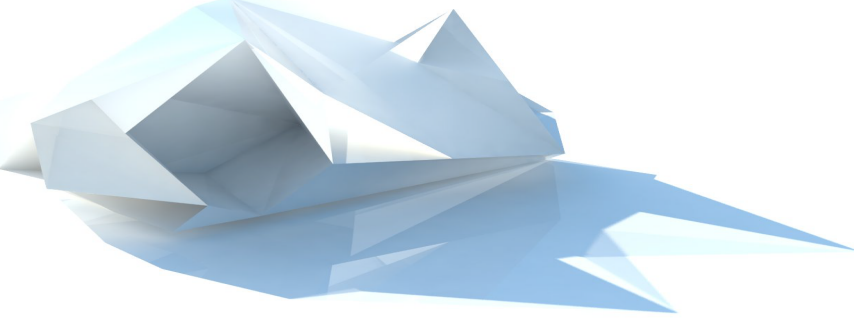
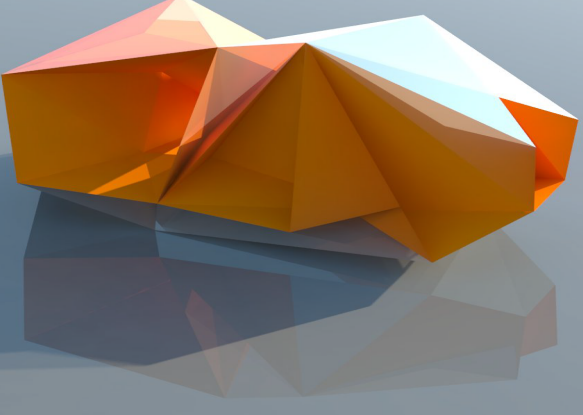
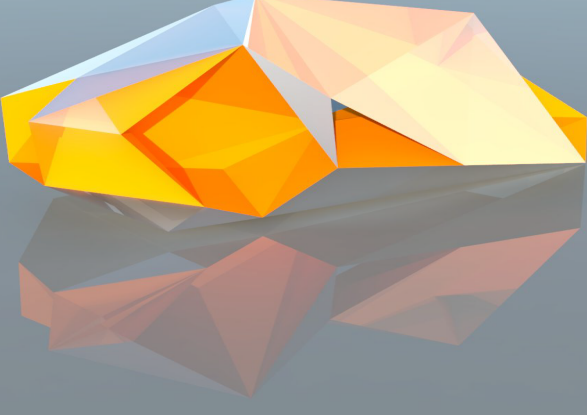
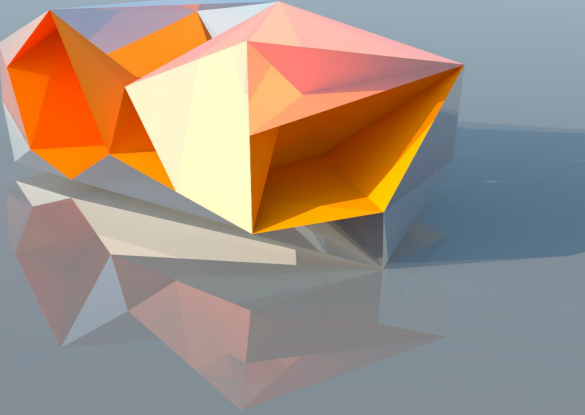
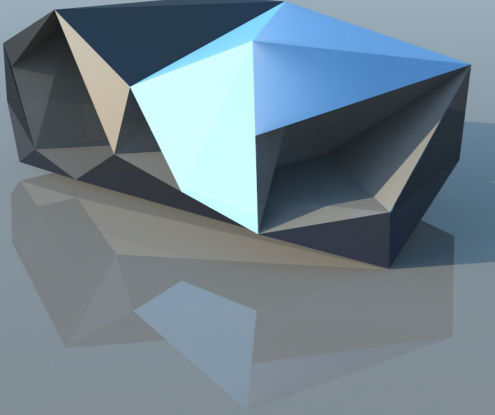
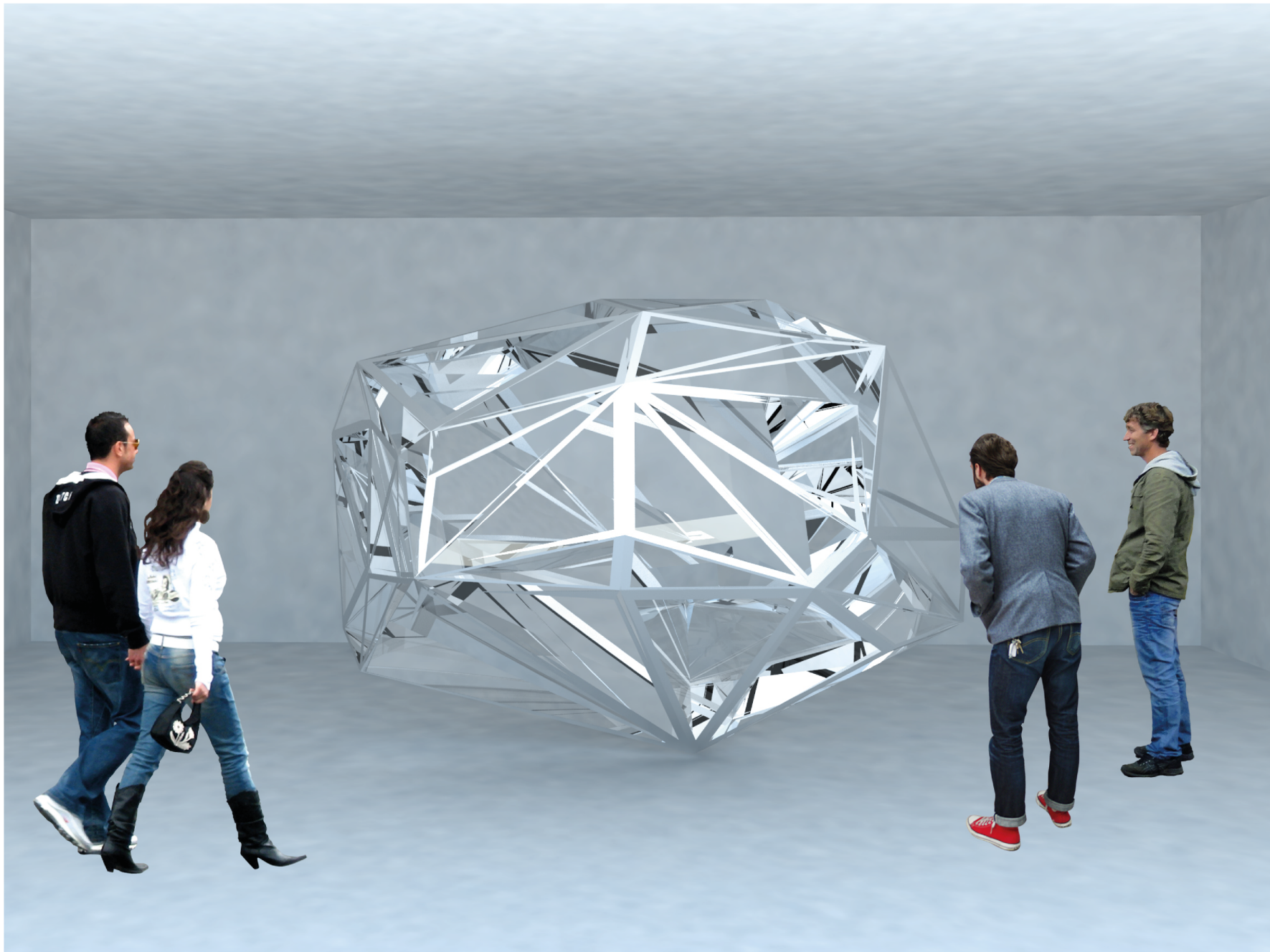

<p>01 POTENTIAL: structure OPERATIONS: grasshopper</p> 	<p>02 POTENTIAL: structure OPERATIONS: grasshopper</p> 	<p>03 POTENTIAL: solid and void space OPERATIONS: ghosted</p> 	<p>04 POTENTIAL: Plan OPERATIONS: ghosted</p> 
<p>05 POTENTIAL: section OPERATIONS: wireframe</p> 	<p>06 POTENTIAL: perspective OPERATIONS: wireframe</p> 	<p>07 POTENTIAL: movement OPERATIONS: contour</p> 	<p>08 POTENTIAL: inner shape OPERATIONS: ghosted</p> 
<p>09 POTENTIAL: transparent OPERATIONS: render view</p> 	<p>10 POTENTIAL: direction OPERATIONS: render view</p> 	<p>11 POTENTIAL: fantasy effects OPERATIONS: two way mirror</p> 	<p>12 POTENTIAL: mixed material OPERATIONS: Vray</p> 
<p>13 POTENTIAL: solid space OPERATIONS: render</p> 	<p>14 POTENTIAL: reflection OPERATIONS: Vray material</p> 	<p>15 POTENTIAL: overlooking OPERATIONS: Vray render</p> 	<p>16 POTENTIAL: material OPERATIONS: Vray material</p> 





Precedent words

Abstrct, Expand, transparent, cirle, Floating

The fantasy of the two-way mirror glass creates a dramatic lighting effects. My project drives from an installation sculpture to a functional installation. Right now, the installation is more interactive with views. The relationship between my case study and my project is the dramatic light. My project is about the void and solid space. In the void space, it full with opaque material, which create a private space for people to lie down, sit, and climbing. For the solid space, it wraps around the space. So, it creates an enclosure space. The enclosure space material is two-way mirror. People can have fantasy effect when light illuminate the interior space.

