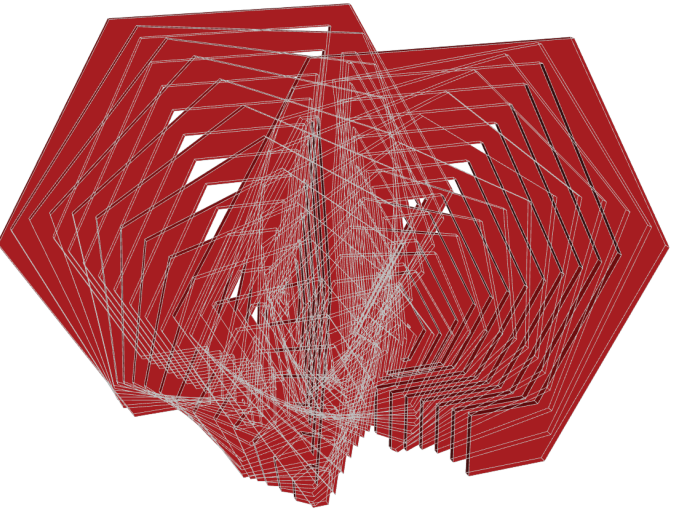
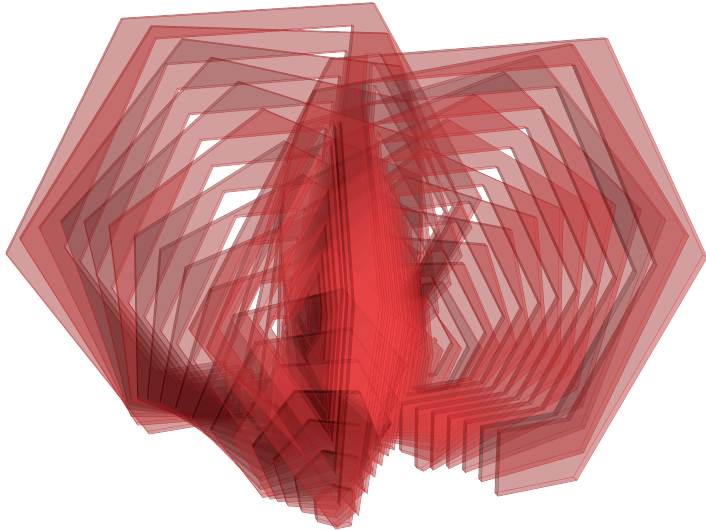
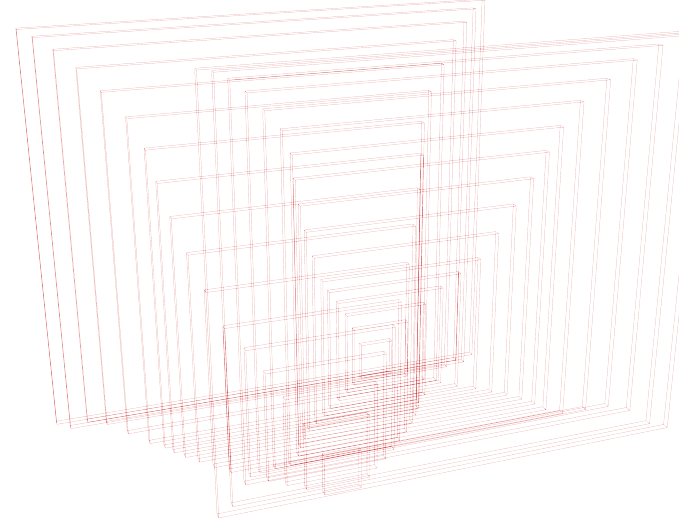
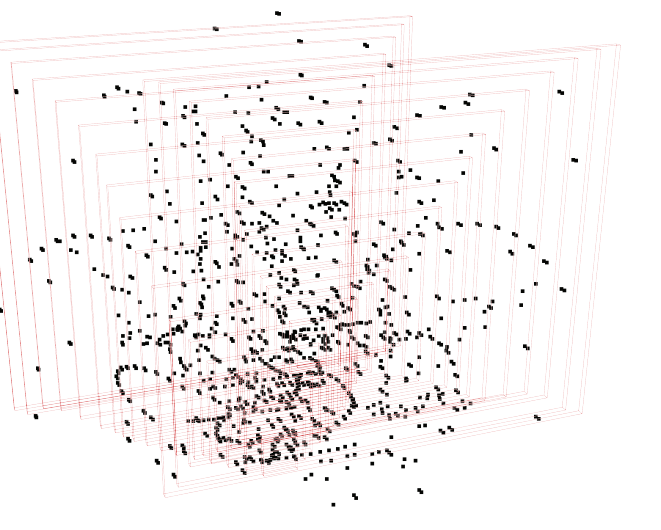
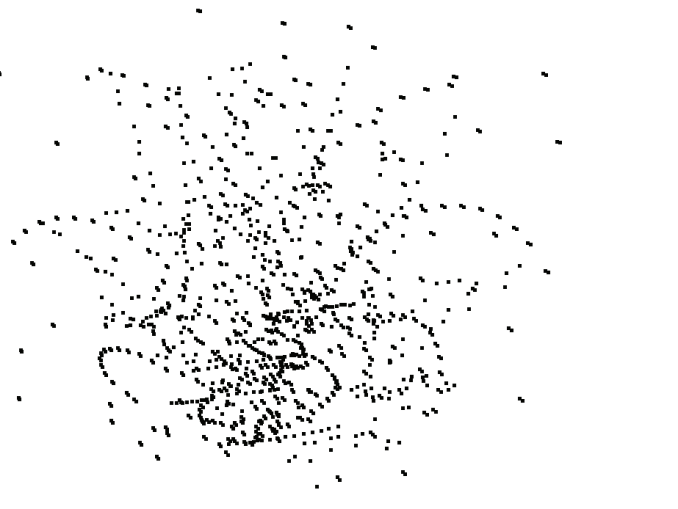
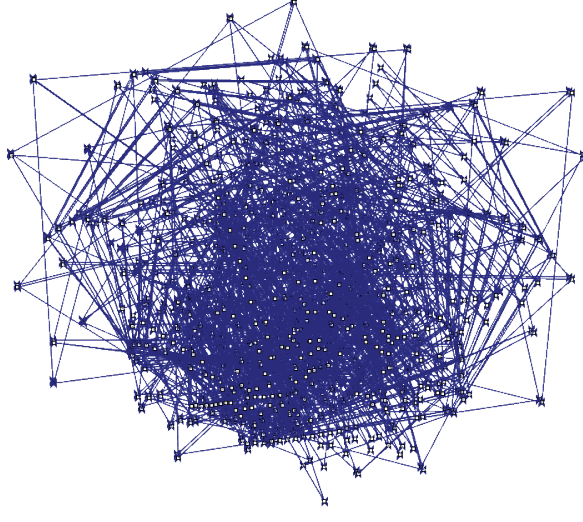
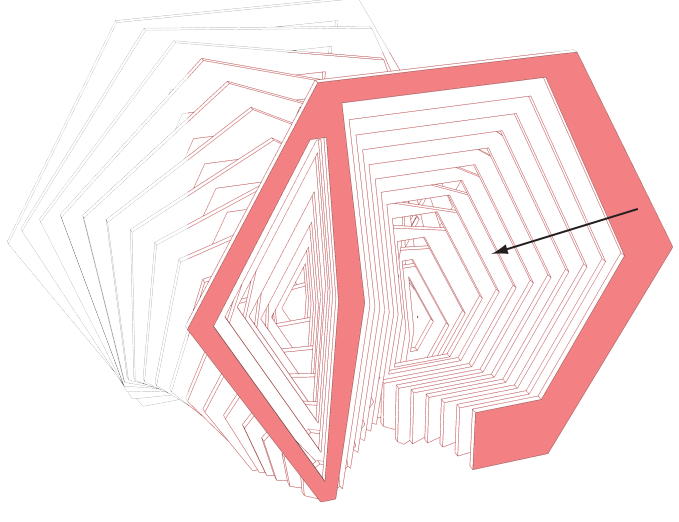
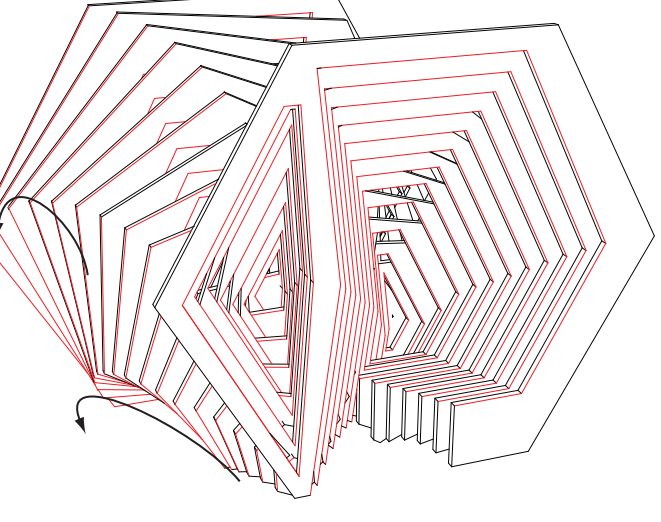
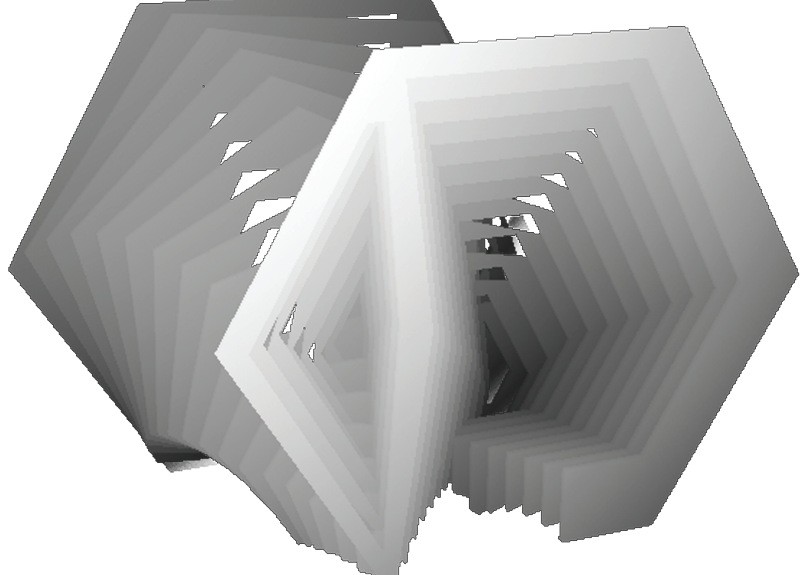
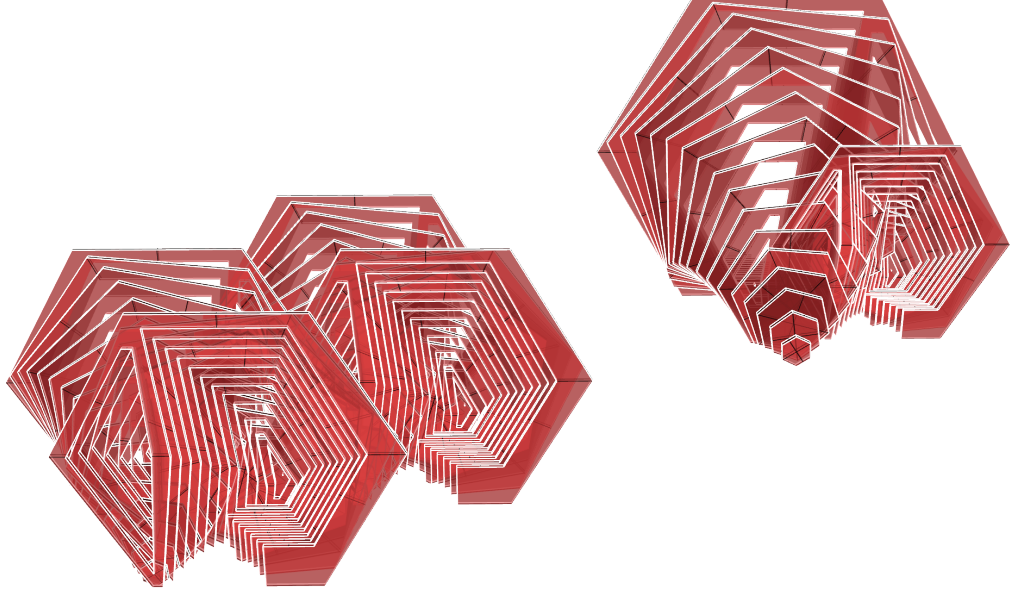
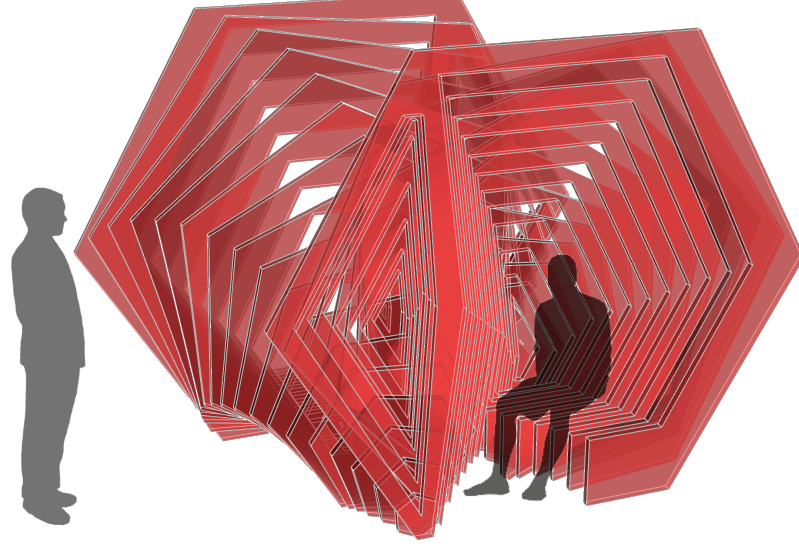


<p>01 POTENTIAL: Overlook OPERATIONS: Technical</p>	<p>02 POTENTIAL: Structure OPERATIONS: Technical</p>	<p>03 POTENTIAL: Overlapping (Vertical) OPERATIONS: Panneling tool</p>	<p>04 POTENTIAL: Overlapping (Horizontal) OPERATIONS: Panneling tool</p>
			
<p>05 POTENTIAL: Structure OPERATIONS: X-ray and Line</p>	<p>06 POTENTIAL: Structure OPERATIONS: Ghosted</p>	<p>07 POTENTIAL: The Movemnet OPERATIONS: Dynamic Display</p>	<p>08 POTENTIAL: Density OPERATIONS: Dynamic Dispaly and Points</p>
			
<p>09 POTENTIAL: Points from the installation OPERATIONS: Points</p>	<p>10 POTENTIAL: Points Testing OPERATIONS: Points</p>	<p>11 POTENTIAL: The First Form OPERATIONS: Highlight</p>	<p>12 POTENTIAL: Rotation Way OPERATIONS: Make 2D and Color</p>
			
<p>13 POTENTIAL: Light and Shadow OPERATIONS: Rendering</p>	<p>14 POTENTIAL: Different Types OPERATIONS: Ghosted</p>	<p>15 POTENTIAL: How the people occupy the space OPERATIONS: Ghosted</p>	<p>16 POTENTIAL: The Positive and Negative space OPERATIONS: Positive and Negative Rendering</p>